Summer Camp 2019

Program Guide



Camp T. Brady Saunders

Heart of Virginia Council



The Scout Oath

On my honor I will do my best,
To do my duty to God and my Country,
And to obey the Scout Law;
To help other people at all times;
To keep myself physically strong, mentally awake and
morally straight.

The Scout Law

A Scout is: Trustworthy
Loyal, Helpful
Friendly, Courteous
Kind, Obedient
Cheerful, Thrifty
Brave, Clean
and
Reverent

T. Brady Saunders Graces Breakfast

Gracious giver of all good,
Thee we thank for rest and food.
Grant that all we do or say,
In Thy service be this day.

Lunch

Father for this noonday meal, We would speak the praise we feel Health and strength we have from Thee Help us Lord to faithful be.

Dinner

Tireless Guardian on our way, Thou has kept us well this day. While we thank Thee, we request Care continued, pardon rest.

Scout Vespers

Softly falls the light of day as our campfire fades away. Silently each Scout should ask, "Have I done my daily task? Have I kept my honor bright? Can I guiltless sleep tonight? Have I done and have I dared everything to Be Prepared?"

Mission Statement- The mission of the Boy Scouts of America is to prepare young people to make ethical choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Vision Statement - The Boy Scouts of America is the nation's foremost youth program of character development and values-based leadership training. In the future Scouting will continue to

- Offer young people responsible fun and adventure;
- Instill in young people lifetime values and develop in them ethical character as expressed in the Scout Oath and Law;
- Train young people in citizenship, service, and leadership;
- Serve America's communities and families with its quality, values-based program.





Dear Camp Leaders, Parents, and Scouts,

Welcome to Camp T. Brady Saunders 2019!

I would like to thank you for choosing to spend a week with us at the Heart of Virginia Scout Reservation and making Camp T. Brady Saunders your destination summer camp. Camp T. Brady Saunders has a proud tradition of providing Scouts with an excellent summer camp experience since 1964.

Our staff is busy planning an incredible program for summer 2019. We have an exceptional group of staff and Area Directors returning, along with some new faces, all to ensure that we exceed your unit's expectations.

For this coming summer, we will be continuing to develop the program we offer at our new Stem (Science, Technology, Engineering, and Mathematics) Center.

This guidebook provides information you need to plan a successful week at Camp T. Brady Saunders. This guide is also available online along with all the documents you need for summer camp. More detailed information about merit badges can be found in the Merit Badge Guide available at www.bradysaunders.net. As we get closer to summer camp 2019 some minor revisions may have to be made to this guide. Be sure to visit www.bradysaunders.net for the most updated edition of this Guide and additional information about other programs offered at Camp T. Brady Saunders.

Please read this guidebook thoroughly to ensure that your unit gets the most out of their summer camp experience. I am very excited about this summer and am honored to serve as the Camp Director. Again, thank you for choosing Camp T. Brady Saunders! I look forward to seeing you at camp!

Sincerely,

Nick Harman | Senior District Executive Camp Director Camp T. Brady Saunders Nick.harman@scouting.org 804.204.2622

Visis A Hamm

Mic Mullins | Program Director Reservation Director Heart of Virginia Council mic.mullins@scouting.org 804.204.2625

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CAMP T. BRADY SAUNDERS

The Heart of Virginia Scout Reservation is located in Goochland County, Virginia. It consists of 604 acres of land and comprises three separate camps. Camp S. Douglas Fleet is a short-term camping area located near the entrance to the Reservation.
Cub & Webelos Adventure Camp is a Summer Camp specifically designed for Cub & Webelos Scouts and was opened in 2002. Camp T. Brady Saunders is the oldest camp on the Reservation and provides long-term summer camp for Boy Scouts and Venture Scouts.

Mr. Thomas Brady Saunders of Goochland, owner of the Miller Manufacturing Company of Richmond, donated the original land to build Camp T. Brady Saunders in 1964. It replaced Camp Shawondassee, now Camp Thunderbird owned by the YMCA. Over the years, additional land for the Camp and the Reservation was acquired as gifts from Nawakwa Lodge #3 of the Order of the Arrow, Mr. Thomas Starke, III, the Chesapeake Corporation of West Point, the Boisseau Estate and through various other purchases.

Camp T. Brady Saunders has 16 separate campsites, four shower houses with individual rooms, a large dining hall equipped with air-conditioning, a trading post, health lodge, aquatics program on Lake Dillon, C.O.P.E (Challenging Outdoor Personal Experience) Course, remote controlled multi-station shotgun range, covered archery and rifle range, STEM (Science, Technology, Engineering, and Mathematics) program, a 3D archery range, 10 miles of mountain bike and hiking trails, a compass and geocaching course, a sand pit volleyball court, a Gaga Pit, a traverse wall, a nine-hole disk golf course, a 28 foot tall Wet Willy waterslide, Canoes, Kayaks, Paddleboards, Paddleboats, Sailboats, an administration building and dining hall equipped with high speed wireless internet, Scoutmaster Lodge with Internet and a basketball court.

The Reservation is located in the Virginia Piedmont. It has deciduous and coniferous woodlands, rolling hills, lakes, and beautiful valleys. Wildlife abounds with deer, squirrel, beaver, turkey, fox, rabbit, Canada geese, ducks and even a skunk or two.

Through the foresight of the Council Property Committee, Camping Committee and the Conservation Committee, Camp T. Brady Saunders provides a modern facility that does not detract from the natural beauty of the Reservation. Camp T. Brady Saunders provides a great outdoor experience with modern facilities and excellent program opportunities for Scouts of all ages!

CONTACT INFORMATION

Camp Mailing Address Council Office Mailing Address 1723 Maidens Road PO Box 6809 Maidens, VA 23102 Richmond, VA 23230

- Camp Office (804) 554-9492 Please only use this number for Emergencies and Camp Business
- Camp Fax the camp does not have Fax capabilities
- Council Office (804) 355-4306

Camp Director – Nick Harman, nick.harman@scouting.org



Weeks of Operation

June 16 – 22: Week 1 June 23 – 29: Week 2 June 30 – July 6: Week 3 July 7– 13: Week 4 July 14– 20: Week 5 July 21 – 27: Week 6

Camp Fee Structure

Hold-A-Spot - \$285 due at time of reservation, this fee is applied to the balance of your registration.

\$310.00 Youth - \$285 Early Bird*

*An Early Bird rate of \$25 off will be applied to all Scouts who have 50% of their camp fees paid by March 15, 2019 – Balance due June 1, 2019

\$100 per Adult - 1 Free Adult per 10 Paid Scouts

\$25 per night for leaders not staying the entire week

\$7 per meal for guest meals

NO ADDITIONAL FEES FOR MERIT BADGES & REGULAR SUMMER CAMP PROGRAM!

This includes Handicraft Kits, Rifle*, Shotgun* Merit Badge Ammunition, Archery Kits, COPE & Ranger Challenge, etc.

- does not include merit badge pamphlets

Refund Policy

In the case of death of an immediate family member, sickness or injury, or a military transfer we will refund all but \$100 for Scouts and \$50 for leaders of fees paid when verified by a physician, military commander or other such official. The camp must be informed before arrival of such cancellations in writing. No refunds will be issued if the camp is not notified before the scheduled week of camp. Camp T. Brady Saunders strives to provide the very best program possible. We enter into obligations with our staff and vendors the winter before summer camp. Cancellations after March 15th undermine our ability to provide our quality program. Reasons such as vacation schedule, summer school, and last-minute changes of mind are not acceptable reasons for refunds. Scouts who leave during a week of camp will not receive a refund.

General Camp Policies

Camp T. Brady Saunders is a BSA Nationally Accredited camp owned and operated by the Heart of Virginia Council. Its staff and all participants, including Scouts and leaders, must be currently registered members of the Boy Scouts of America. All Troops must have two 21+ year old BSA registered leader in camp at all times, if females are attending, proper ratios of male and female leadership must be in camp at all times. Two leaders are required in camp at all times. All rules regarding youth protection must be followed for Scouts BSA Troops. In accordance with Federal law and U.S. Department of Agriculture policy, this institution is prohibited from discriminating on the basis of race, color, national origin, sex, age, or disability. All adults attending camp need to have completed Youth Protection Training available at myscouting.org.

Provisional Scouts

Provisional Campers are individual Scouts who attend summer camp without their Troop. Sometimes Provisional Campers attend with one parent or leader. These Scouts are still considered Provisional Scouts. We are very excited to be able to offer individual Scouts the opportunity to attend our camp.

Provisional Scouts will be assigned to a Troop in one of two ways. The Scout may be put into a Troop with volunteer leadership formed specifically to act as a Provisional Troop for the week; or, they will be added to an already existing Troop who has agreed to take the Scout as part of their Troop for the week.

^{*}Additional ammo may need to be purchased if the Scout needs extra attempts at qualifying for the merit badge beyond that provided for the class

PREPARING FOR YOUR SUMMER CAMP ADVENTURE

August - March

• Register online or use a paper registration form to register for summer camp.

March

- Pay ½ of Troop fees by March 15th to secure Early Bird rate
- Have Scouts select their merit badge and program choices for summer camp using merit badge guide
- Remove all reserved spaces you will not be using from your registration by March 15th to avoid cancellation fees
- Scouts taking Personal Fitness and Personal Management should begin working on their prerequisite packet
- Online merit badge registration begins on March 15th

June

Pay balance of fees by June 1, 2019

2 Months before Departure

- Issue each Scout a personal equipment checklist
- Committee checks with parents of all Scouts not currently signed up to ensure they will not be attending
- Troop leader begins program planning for camp
 - Review program ideas from each Scout
 - Determine patrol and Troop advancement/program needs
- Check status of fee payments
- Troop Committee and parents begin plans for camp
 - Transportation needs
 - o Equipment needs
 - Extra leadership
 - Finance needs
- Download the medical form part A, B & C from the website and distribute to all Scouts

1 Month before Departure

- Troop leader holds camp planning meeting with the Patrol Leader's Council
 - Review equipment checklists
- Remind all Scouts and their parents of arrangements, departure times, visitor night, etc.
- Check status of fee payments

2 Weeks before Departure

- Inventory Troop's waterfront abilities If doing pre-camp swim checks, download form from camp website
 - Learners (non-swimmers)
 - Beginners
 - Swimmers
- Remind all Scouts and their parents of arrangements, departure times, visitor night and other camp specifics
- Pay any remaining fees to ensure a quick check-in at camp

1 Week before Camp

- All Scout and leader medical forms should be completed Scoutmaster please review before arrival (PLEASE SUBMIT A
 <u>COPY</u> OF THE MEDICAL FORM, NOT THE ORIGINAL)
- Scoutmaster holds final Patrol Leaders' Council about camp
- Troop Committee meets to tie together loose ends
- If not already paid, pay outstanding fees to ensure a quick check-in at camp
- Print each Scout a copy of their camp schedule

First Day in Camp - Basic Check-in Schedule and Procedures

10:00 AM - 2:00 PM

<u>Early Arrival</u> – Stop by the administration building, pick up your campsite map by the check-in book on the front counter and, please sign-in. You are welcome to drive to your campsite and begin setting up camp, be sure to only use tents they are assigned. Remember to not exceed 10 miles per hour. When you sign-in at Administration and take advantage of early arrival, your site guide will meet you at your campsite at 2:00 PM to begin the formal check-in process. This is a great time to make the site your home for the week!

2:00 - 3:30 PM

<u>Formal Check-In</u> - Park in lot behind the Camp Office. If you are not arriving early, you will meet your Staff Guide at the Camp Office when you arrive at camp. Your site guide will walk your Scouts to their site. A Scoutmaster and SPL will stay at the Camp Office to complete check-in or if it is crowded, they may elect to return when it is slower. Please have the following:

- All materials needed to complete any financial transactions
- A copy of your Troop's roster with leaders' cell phone numbers listed
- A written list of any merit badge changes needed
- A roster of everyone who is at camp and a list of any registered campers who are not attending camp

2:00 - 5:00 PM

<u>Camp Tour</u> – Your Site Guide will take the Troop on a tour of the camp.

<u>Medical Check-in at the Health Lodge</u> - Have <u>each</u> Scout present their own medical form to the Health Officer for review. Medications may be left at the Health Lodge at this time, if not being secured in your campsite by a Scoutmaster. Buddy tags will be issued only after medicals are received.

<u>The Waterfront</u> - Swim checks are conducted. If your Troop took advantage of the pre-camp swim-checks please present them to the Aquatics Director along with supporting documentation. The pre-camp swim-checks sheet is available on the Brady Saunders website www.bradysaunders.net.

<u>The Dining Hall</u> - There will be a stop at the dining hall where a demonstration of the dining hall procedures will be reviewed. It is important for every camper to attend to better facilitate meals throughout the week. A Troop photo will also be taken at this time. These photos will be available on www.bradysaunders.net during the month of August.

5:30 PM

Waiters report to the Dining Hall. <u>Send one waiter for every six total Scouts and Leaders.</u> Have the rest of your Troop in full Field Uniform, with flags, report to the Retreat Field.

5:45 PM

Retreat Ceremony at the Activity Field – attendance is required (excluding waiters). Evening announcements will be made following retreat.

6:00 PM

Supper

7:00 - 8:15 PM

Scoutmaster and Senior Patrol Leader Roundtable meeting is at the Camp Administration Office. Waterfront demonstration – This is mandatory for all other Scouts and Leaders in camp and is held at the waterfront.

8:20 PM

Assemble along the road at the Scout Law Steps (Entrance to the Chapel) for Opening Campfire Parade.

9:45 PM

Administration open for any needed merit badge changes.

10:00 PM

Taps—(Lights out—All quiet)

Basic Daily Schedule

<u>Time</u>	<u>Event</u>
7:00 AM	First Call

7:30* Waiters to Dining Hall

7:45 Reveille, at Eagle Plaza in front of the Dining Hall

7:50 Morning Color Ceremony at Eagle Flag Plaza—required attendance (attire ready to participate in merit badges)

8:00 Breakfast

8:45 Troop assembly at campsites prepare for daily inspection.

Quartermaster is open for tools and supplies.

9:00 - 9:50 1st merit badge period 10:00 - 10:50 2nd merit badge period 11:00 - 11:50 3rd merit badge period

12:00* Troop Assembly at Campsites / SPL and Scoutmaster Meeting

12:15 PM Waiters to Dining Hall

12:30 Lunch

1:25-2:15 4th merit badge period 2:25-3:15 5th merit badge period

3:25–5:00 Open Activity Period – All areas open (optional 6th merit badge period)

5:00* Troop Assembly at Campsites

5:40 Waiters to Dining Hall

Troops to Retreat—required attendance

5:45 Camp-wide Evening Retreat at the Retreat Field (Full Field Uniform)

6:00 Supper

7:00 – 8:30 Evening Activity Period (Camp planned activities)
8:30 Troop activity period (Sunday & Friday Campfire)

9:00 Evening Devotions (Chapel available for Troops personal ceremonies)

9:45 Call to Quarters

10:00* All Scouts to Own Site, Lights Out, All Quiet, Bed Check

NOTE: ATTENDANCE, PARTICIPATION, WEATHER OR OTHER UNFORESEEN FACTORS MAY NECESSITATE SCHEDULE CHANGES DURING THE WEEK. IF THIS OCCURS YOU WILL BE NOTIFIED AS SOON AS POSSIBLE OF THOSE CHANGES.

^{*} Please count heads to make certain all your Scouts are present.

^{**} Schedule subject to change.

Checkout Procedures & Last Day at Camp

Before 7:30 am, or after breakfast, one vehicle per Troop will be allowed to enter the campsite to remove gear. Please, no vehicles on the road while campers are moving to the dining hall! Remember to drive slowly!

At 9:00 am your staff guide will arrive at your campsite and complete the Checkout sheet. If you plan to leave earlier, please inform the Commissioner Staff so they can make special arrangements to have your site inspected.

Once inspection is completed you need to go by the Health Lodge to pick up your medical forms and any medications; all medical forms left at camp must be destroyed per federal law. Then you will bring your checkout sheet to the Administration building to complete the checkout process. You will receive your checkout packet containing your Troop's awards, patches, and merit badge completion sheet.

Monday Morning Arrival

Camp T. Brady Saunders does allow units to arrive on Monday morning, beginning at 7am, no earlier. Please come to the Camp Administration building, where we will check your unit in and you will meet your site guide. Your site guide will take you to your site to drop off your equipment and will then take you to the Health Lodge for medical rechecks. The Health Lodge will issue you buddy tags. A leader should take the buddy tags to the waterfront to the buddy board and then the Troop should report to the dining hall for breakfast.

We <u>highly</u> recommend that Troops who are coming in on Monday take advantage of the pre-camp swim checks, however if your Scouts still need to be swim checked, they will do this at the beginning of each of their aquatic merit badges and for those not taking an aquatics class, swim checks will be available at the beginning of free swim.

Mid-Week Arrivals & Departures from Camp

All campers, youth and adult, must check in and out at the camp office. This applies to anyone who is arriving or leaving the camp. It is critical that we always know who is, or is not, at camp. A Scout must have a Scoutmaster present at the time of departure to confirm the Scout is allowed to leave. Thank you for your cooperation!

Camp Wristbands

All campers, youth and adult, must wear the colored wristband they were given at check-in. Anyone who is found in camp without this wristband will immediately be escorted to the Administration building. Replacements bands are available at Administration.

Medical Forms, Medications in Camp & Health Lodge Procedures

The Health Officer is a certified EMT. A camp physician is on call 24 hours a day. St. Mary's Hospital, Richmond, VA, will treat emergency patients from camp. Goochland County Fire and Rescue Association provides emergency transport if needed. Non-emergency transportation is provided by the unit leaders to either Goochland Medical Center or West Creek Emergency Center (as determined by the Health Officer).

ALL campers, both youth and adult, must have a completed Annual Health and Medical Record Part A, B, & C with them when they report to camp; it must be completely filled out. It will be placed on file with the Health Lodge and will be returned to the Troop when they collect it at the Health Lodge before checking out. Any forms left at camp when a Troop leaves must be destroyed according to Federal law. Please do not give the Health Lodge original medical forms, please give us a copy of the original.

The forms must be dated within the last 12 months and *Parts A, B, and C must be completed and signed by a physician*. Incomplete forms cannot be accepted. All rotating leaders must also have a current medical form, Parts A, B, and C. Please have these forms completed when you arrive at camp. We cannot allow any participants to stay in camp without these completed forms. Open toed shoes are not allowed outside the waterfront area!

In case of emergencies call the camp office (804) 554-9492 or the Camp Director at (804) 204-2622.

Swim-Check & Waterfront Procedures

All Scouts who come to camp and intend to participate in any event involving the waterfront must go through swim check at camp or complete a pre-camp swim check, available at www.bradysaunders.net. There is a document available on this website, which has all of the information and forms your Troop will need to complete pre-camp swim checks. Each Troop, in its entirety, will go to the waterfront during the camp tour. They will need to be in swim trunks during this time and be ready to participate in swim-checks. There is also a waterfront demonstration at 7:00 PM on their first day at camp, which all Troops are required to attend.

Valuables

Unfortunately, even at Scout camp, losses occur. For self-protection, items you do not wish to lose should be left at home. The camp carries no insurance for personal items and is not responsible for loss or theft of personal items. Tents are private areas. At no point should a Scout enter another Scout's tent. Report any such activity to the Camp Administration Team!

CPAP Machines

There are limited campsites available to supply electricity to CPAP machines. We must be informed before your arrival if a CPAP machine will be brought that needs power. *Unfortunately, we cannot guarantee that power will be available for your CPAP unit.* It is recommended that you bring a battery-powered machine. The electricity provided in campsites is for these machines only.

Mail

Daily deliveries and collections are made at camp. Outgoing mail will be picked up from the mailbox following breakfast each day. Incoming mail can be picked up at the dining hall by an adult leader after lunch. All packages will need to be picked up from the hearth in the dining hall. Mail to campers should be addressed as follows:

Scout	_ of Troop #	_Week #
Camp T. Brady Saunders		
1723 Maidens Rd		
Maidens, VA 23102		

Closing/Visitors Campfire & Dinner:

On Friday night, we have a picnic style dinner. Scouts may invite their family to join them at camp for a meal and show them around camp. The Troop must have a total count to the Camp Commissioner by Wednesday morning in order to ensure enough food is prepared.

The cost is \$7 per person. When the parents arrive at camp they will park at the Administration parking lot. Guests should be ready to walk around camp, vehicles are not permitted in the camp. They will register and pay for their meal inside the building. They will receive a special wristband that will allow them to eat in the dining hall. Parents and family are welcome to arrive at camp starting at 5:00 PM.

<u>Please remember that pets are not allowed at camp.</u> Vehicles are not allowed in camp except to retrieve equipment for units leaving early, only between the hours of 5pm – 6pm. All vehicles must have a vehicle pass issued through the Camp Administration building, except during Saturday check-out.

Parents are invited to attend the closing campfire, which begins at 8:30 PM. It will be a series of skits and songs performed by the Scouts. There will be awards and stories presented and told by the staff. The campfire will end by 10:00 PM. If Scouts or Troops are leaving early they need to sign-out at the Administration building. All guests need to be out of camp by 10:30 PM. Checkout is not necessary, unless a Scout is going home early from camp.



TROOP/PATROL GEAR TO BRING TO CAMP

100' Clothes Line Troop Advancement Chart or Copy Patrol Flag Alarm Clock Troop Record Book **Troop and American Flags** Patrol Cooking Equipment, Dutch Ovens Pencils, Paper Thumb Tacks Song Book **Ceremony Equipment Skit Supplies** Troop First Aid Kit Merit Badge Pamphlets **Troop Activities Scoutmaster Minutes** Scoutmaster Handbook Leader's Guide Personal Tents (optional) Tarp for each camp tent (8'x10') – Camp Does Not Supply Tarps

Cooking supplies for Scoutmaster Cook off & Dutch Oven Cook off

Lanterns, Candles & Stoves – Liquid fuels may be used in camp but must be stored with the Quartermaster, under lock & key

SCOUTS PERSONAL GEAR TO BRING TO CAMP

Backpack 1 Sleeping Bag or 2 Sheets & Blanket 1 Pillow 1 A large plastic tarp (extra waterproofing for tent) 1 per 2 scouts Flashlight / Headlamp 1 Full Scout Field Uniform 1 Walking Shoes (campsite shoes) 1 Camp Shoes (shoes to wear around camp) 1 Flip-Flops (for shower) 1 Underwear & socks 6 pairs Extra Clothing (shorts, pants, shirts) 3 sets Hat 1 Rain Jacket 1 Swim Trunks 1 Rain Gear 1 Bath Towel / Wash Cloth / Soap 1 each	ITEM	SUGGESTED NUMBER
Pillow 1 A large plastic tarp (extra waterproofing for tent) 1 per 2 scouts Flashlight / Headlamp 1 Full Scout Field Uniform 1 Walking Shoes (campsite shoes) 1 Camp Shoes (shoes to wear around camp) 1 Flip-Flops (for shower) 1 Underwear & socks 6 pairs Extra Clothing (shorts, pants, shirts) 3 sets Hat 1 Rain Jacket 1 Swim Trunks 1 Rain Gear 1	Backpack	1
A large plastic tarp (extra waterproofing for tent) Flashlight / Headlamp Full Scout Field Uniform Walking Shoes (campsite shoes) Camp Shoes (shoes to wear around camp) Flip-Flops (for shower) Underwear & socks Extra Clothing (shorts, pants, shirts) Hat Rain Jacket Swim Trunks Rain Gear 1 per 2 scouts 1 per 2 per	Sleeping Bag or 2 Sheets & Blanket	1
Flashlight / Headlamp 1 Full Scout Field Uniform 1 Walking Shoes (campsite shoes) 1 Camp Shoes (shoes to wear around camp) 1 Flip-Flops (for shower) 1 Underwear & socks 6 pairs Extra Clothing (shorts, pants, shirts) 3 sets Hat 1 Rain Jacket 1 Swim Trunks 1 Rain Gear 1	Pillow	1
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Camp Shoes (shoes to wear around camp) Flip-Flops (for shower) Underwear & socks Extra Clothing (shorts, pants, shirts) Hat Rain Jacket Swim Trunks Rain Gear 1 1 1 1 1 1 1 1 1 1 1 1 1	Full Scout Field Uniform	1
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Hat 1 Rain Jacket 1 Swim Trunks 1 Rain Gear 1	Underwear & socks	6 pairs
Rain Jacket 1 Swim Trunks 1 Rain Gear 1	Extra Clothing (shorts, pants, shirts)	3 sets
Swim Trunks 1 Rain Gear 1	Hat	1
Rain Gear 1	Rain Jacket	1
-	Swim Trunks	1
Bath Towel / Wash Cloth / Soap 1 each	Rain Gear	1
	Bath Towel / Wash Cloth / Soap	1 each
Toothbrush & Toothpaste 1 each	Toothbrush & Toothpaste	1 each

Completed Medical Form (PART A, B and C)

Spending Money Merit Badge Books

Water bottles

Brush or Comb

Sunscreen Scout Handbook Paper & Pens

Completed Merit Badge Partial Requirements

Merit Badge Projects

OPTIONAL EQUIPMENT

ITEM

Fishing Gear

Camera and Batteries

Bug Repellent & Sunscreen Musical Instrument

Religious Material

Alarm Clock

Extra Tarps



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REQUIRED

AWARDS AND PATCHES

Camp Patch: Each camper will earn a camp patch once they complete an entire week.

Clean Camp Award: Units must meet the standards of the commissioner service on daily campsite inspections.

Honor Patrol Award: This award can be earned by a Patrol if it completes the requirements listed on the Honor Patrol Application available at www.bradysaunders.net.

Honor Troop Award: This award can be earned by a Troop if it completes the requirements listed on the Honor Troop Application, available at www.bradysaunders.net.

Scoutmaster Merit Badge: This award can be earned by adult participants who complete the requirements in the Scoutmaster merit badge handout, available at www.bradysaunders.net.

Mile Swim: Awarded to individual Scouts who swim a mile without stopping during their stay at camp.

Trail Blazers: Award certificate given to campers who complete the Trail Blazers program, patch available for purchase at Trading Post.

Ranger Challenge: A patch is available for purchase for participating in Ranger Challenge.

COPE: A patch is available for purchase for participating in the COPE program.

BSA Paddleboarding: Awarded to individual Scouts who complete the BSA Paddleboard program (patch available for purchase in Trading Post).

Daily Awards:

Spirit Log: Each day the *Spirit Log* will be presented at retreat to the most spirited Troop of the day. It will be that Troop's duty to decorate the log and bring it back the next day.

Clean Sweep: Each day the *Clean Sweep* will be awarded at retreat to the Troop with the cleanest campsite of the day. It will be that Troop's duty to decorate the broom and bring it back the next day.

Retreat Cup: Each day the *Retreat Cup* will be awarded to the most impressive looking troop at Retreat. It will be that Troop's duty to decorate the cup and bring it back the next day.

Contests: Top winners of the following events will receive recognition: 3D Archery Contest, Volleyball Trophy, Scoutmaster Cook-off, and Dutch Oven Cook-off.

SPECIAL PROGRAM ACTIVITIES

Open Activity Period and Evening Activity Period

In general, all the program areas in camp are open for Patrols/Troops from 3:25 – 5:00 PM. Some merit badges will be offered during the free period time. In the evenings from 7:00 - 8:30 PM there will be a special camp game or activity in which Troops and/or Patrols can participate. These open activity periods are not being offered as merit badge classes.

Open Activity Programs:

Aquatics:

- Open Boating—Canoes, Row boats, Kayaks
- Iceberg 14ft inflatable climbing wall and slide in the lake
- Wet Willy 100ft waterslide
- Open Swim
- Half-Mile Swim (Tuesday at 6:30 AM)
- Mile Swim (Wednesday at 6:00 AM)

Shooting Sports:

- Open Shotgun Range +
- Open Rifle Range+ + (Purchase tickets at the Trading Post)
- Open Archery Range+
- 3D Archery

Games:

- Volleyball
- Basketball
- Horseshoes
- Waterfront Games
- Disk Golf 9-hole Course
- Camp Orienteering Course
- Camp Geocaching Course
- Ultimate Frisbee
- Other games may be added or requested

Other Program Areas:

- Nature Lodge Nature Demos
- Handicraft Open Craft Assistance
- Outdoor Skills Outdoor Skills Demonstrations
- Mountain Bike Program Free rides

Camp-wide Events:

Sunday - Opening Campfire

Monday – Camp-wide Volleyball Tournament

Tuesday – Waterfront Games

Wednesday – Fun Field Day, OA Day –OA Ice-cream Social

Thursday – 3D Archery Contest, Dutch oven Cook-off, Scoutmaster Cook-off and Chapel Service Friday – Family Picnic and closing campfire







ADULT PROGRAMS & CLASSES

Many of the nightly programs will have a component that is specifically for the Scoutmasters. There will also be several activities offered for the Scoutmasters including the Scoutmaster golf activity, the Scoutmaster/Senior Patrol Leader 3D archery contest, the option to earn the Scoutmaster merit badge, plus many other fun and exciting activities.

In addition, the following classes will be offered for Adult leaders at camp:

- Safety Afloat and Safe Swim Defense
- Climb on Safely
- Leave No Trace
- Trek Safely
- CPR & First Aid Certification offered weekly \$25 to participate

The Scoutmasters will also have the opportunity to attend a special steak dinner with the Heart of Virginia Council's Scout Executive on Wednesday night. This dinner is a great opportunity to meet our Council's leadership and discuss Scouting. Afterwards there will be a special Scoutmaster only shooting contest where you compete in Archery, Rifle and Shotgun.

DINING HALL PROCEDURES

At Camp T. Brady Saunders, we like to think of our campers as family. The most family-oriented time of the day is at mealtime. All meals served at camp are served family style. Each table will receive food for the entire table and will share the food family style.

SETUP

Every Troop needs to send one waiter for every six Scouts, unless the Dining Hall Steward has made other arrangements with the Troop. Waiters need to arrive 15 minutes before breakfast and lunch and 20 minutes before dinner. We only need one waiter per table. This is an important part of camp and to ensure that everyone has their turn, additional waiters will be asked to wait outside until the meal begins.

There is a dry erase board posted in the dining hall, next to the kitchen OUT door. This board will outline what utensils; plates and cups are needed for the meal. The waiter will retrieve these items from the kitchen and the center table.



Staff will eat with the campers at their tables. The Dining Hall Steward will tell you how many staff are supposed to be seated at your table(s). At the beginning of the meal, raise your hand if you have a seat for a staff member. If a waiter is unsure how their table should be setup, they can refer to the head table and ask the Dining Hall Steward for help.

The Waiter will then check the dry erase board next to the kitchen IN door to see what food items will be served and what quantity of each item is needed per table. They will retrieve all cold food items, such as milk, chips and bread before the meal begins.

There are two doors when entering the food serving area. There is an In-Door and an Out-Door.

The waiter will stand by their table until the Dining Hall Steward invites the Scouts and Scouters to enter the dining hall.

DURING THE MEAL

After grace, waiters will enter the kitchen to retrieve all hot items. If seconds are available on an item, the Dining Hall Steward will circle the item on the food board. When the meal is nearing completion, the Dining Hall Steward will announce "dessert is available" and the waiter will then be able to retrieve the dessert from the kitchen.

CLEANUP

Waiters will remain at their table after the dining hall dismissal. Waiters will also wait to start cleaning until the Dining Hall Steward announces the cleanup procedure.

All plates, platters, bowls, pitchers and cups will be brought to the back table next to the IN door. All silverware and serving utensils will be placed in the gray containers located on the center table. All unopened items such as chips, condiments, milk, juices, and cereal will be brought to the kitchen. All extra liquids should be poured into the waste liquid container. Waiters will then sweep under and wipe down their table using the cloths found on the center table. They will stack their benches on top of their table.

Once the waiter feels their table is cleaned, they will raise their hand and wait for the Dining Hall Steward to check their table. Waiters must wait to have their table cleared before they can leave the dining hall.



SPECIAL FOOD NEEDS

Camp T. Brady Saunders plans the menu for camp following national nutrition guidelines and receives approval of its menu from a dietician. The camp employs a year-round Food Service Manager and provides an excellent camp menu. We do our best to provide menu options to accommodate many different dietary needs and allergy considerations. Peanut butter and jelly is always available as an alternative or addition to any meal, but due to allergy concerns, each table must request it individually.

It is not possible to provide food to meet every dietary and allergy need. Please contact the Camp Director, Nick Harman, several months before camp to make arrangements for any special food needs, menu questions, and food storage concerns. You will be put in contact with our Food Service Manager who will be able to answer all food related questions.

Nick Harman
Senior District Executive | Heart of Virginia Council
PO Box 6809
Richmond, VA 23230
nick.harman@scouting.org
804-204-2622

CAMP MOUNTAIN BIKE TRAILS & RIDING BIKES

Camp T. Brady Saunders is equipped with 10 miles of mountain bike trails. Scouts are welcome to bring their bikes and ride on the trails. They may also use their bikes to travel around to their merit badge classes.

Scouts and Scoutmasters will need to wear a helmet at all times when they are riding bikes and must let their Scoutmaster know when they are out riding their bikes.

The buddy system must be followed for any trail riding. Bike racks are provided throughout the camp. Bikes should not be parked around the dining hall.



Doubleknot Registration & Merit Badge Sign-up Program

Registration

Camp T. Brady Saunders manages its camp registrations using the Doubleknot program. This is an online service used by our Council to manage events. You can register your Troop online through the Doubleknot program at the camp website or through the Council's online calendar.

If you register using the paper registration form you will be entered into the Doubleknot system and you will receive a Doubleknot account. This will be assigned to the primary email address on the registration form. If you already have a Doubleknot user ID you would like to use, please include it on the registration form. There are guidebooks available at www.bradysaunders.net that will walk you through the registration process and merit badge registration

Updating Registration

You will log back into Doubleknot periodically to update your registration and enter more information. *It is very important to note that you need to log into your existing registration, not create a new one – your payment history is linked to your reservation and your campsite request.* Right now you may know your Troop plans to go to camp at T. Brady Saunders. You can go ahead and reserve a space for your Troop. Later you will know how many people plan to attend camp and you can update that information.

When you know the names of all your participants at camp you can go into the system and enter your roster. This will become important for merit badge and program registration. You will also have the option to pre-order camp merchandise through the Doubleknot system and have it waiting for your Troop when you arrive at camp.

Merit Badge Registration

Merit badge registration is done through the Doubleknot online program. When you register for camp, the person with the main email contact will be given access to the Doubleknot system. You can link into the program at www.bradysaunders.net. Registration opens on March 15, 2019 at noon for merit badges and programs at www.bradysaunders.net.

Camp T. Brady Saunders tracks merit badges using the Doubleknot merit badge report. We record merit badges electronically and a printout of the completed and partially completed merit badges is issued. If your Troop or Council requires blue cards, please bring them with you completely filled out and have the merit badge instructors sign off on them the last day of class. Do not leave blue cards with the merit badge instructors. Please have your Scouts bring them on the last day of the merit badge class to have them completed.

MERIT BADGE INFORMATION, PROGRAM SCHEDULE, & PRE-REQUISITES

To simplify the Program Guide, the Merit Badge Guide has been created. It is available at www.bradysaunders.net. It includes prerequisites, class times and offering, and class locations.

2019 Merit Badge & Program Offerings:

Animation Insect Study+

Aviation Instructional Swim (not a merit badge)

Archery Inventing
Art Kayaking
Astronomy Leatherwork
Backpacking+ Lifesaving
Basketry Mammal Study
BSA Paddleboarding (not a merit badge) Metalwork+

BSA Paddleboarding (not a merit badge)

Metalwork+

Camping*

Moviemaking

Canoeing Nature
Chemistry Nuclear Science+

Chess Orienteering
Citizenship in the Community* Personal Fitness*
Citizenship in the Nation* Personal Management*

Citizenship in the World*

Photography

Climbing Pioneering
Communications* Pottery
Cooking* Programming

Cycling* Project COPE (not a merit badge)
Digital Technology Reptile & Amphibian Study

Digital Technology Reptile & Amphibian Study
Drafting+ Rifle Shooting

Electricity & Electronics Robotics
Energy+ Rowing
Engineering Salesmanship

Emergency Preparedness* Shotgun Shooting
Environmental Science* Signs, Signals, and Codes

Environmental Science*

Exploration

Fingerprinting

First Aid*

Signs, Signals, and Codes

Small Boat Sailing

Space Exploration

Swimming*

Fishing Trail Blazers (not a merit badge)

Fish and Wildlife Management Weather

Forestry Wilderness Survival Game Design (thru COPE) Woodcarving

Gardening+

Geology

Graphic Arts

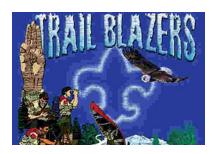
* Eagle Required
+ New for 2019

Indian Lore

Special Programs & High Adventure

TRAIL BLAZERS – First Year Camper Program

Throughout the week, first year campers will blaze their own path on the trail to Eagle while having the time of their life! The Trail Blazers program will combine both rank requirements and a love of the outdoors to instill in the young Scouts a desire to achieve. It will also inspire them to look deeper into



Scouting and the experiences it can bring. This program is designed to expose young Scouts to the requirements for Tenderfoot, Second Class, and First-Class ranks.

Our Vision

To provide young Scouts the best opportunity to experience the Scouting program at Camp T. Brady Saunders; to supply these scouts with the tools and experiences needed to be successful in their scouting careers; make their experience with Trail Blazers one that will be remembered and relied on for the rest of their lives; but most importantly, have fun at everything they do! We are all excited and enthusiastic to have the opportunity to work with these future Eagle Scouts!

Trail Blazers Description:

Trail Blazers is a first-year camper program designed for the brand-new Scout, the Scout who has just moved up from Webelos or joined the Troop for the first time just before camp. It is more of an orientation to the out-of-doors and to the facilities at Camp T. Brady Saunders. Its purpose is to help new Scouts get comfortable with Scouting's methods and teach vital camping skills.

Scouts attend Trail Blazers from 9 AM – 12 PM in the Trail Blazer area and the afternoon in merit badge classes. One of the afternoon merit badge periods will be the swimming merit badge or instructional swim. During the other afternoon merit badge period they will have a choice of a handicraft merit badge (Indian Lore, Space Exploration, Basketry, or Leatherworking). Trailblazer Scouts are not required to take these badges, however they should be age appropriate (i.e. not shooting sports). Each Thursday night, all Trail Blazer Scouts will participate in a special evening activity.

Requirements Covered

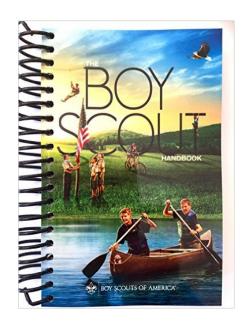
The Trail Blazer program exposes the new Scout to all of the outdoor skills included in the rank advancements for Tenderfoot, Second, and First Class. The Trail Blazer staff does not sign any of these requirements in a Scout's handbook since we feel these skills must be practiced and mastered before a Scout is signed off for any of the requirements. Once the Scoutmaster feels confident the Scout has mastered these skills, they will mark them as complete.

We cover the following requirements:

Scout 4a, 4b, 5
Tenderfoot 3a, 3b, 3c, 3d, 4a, 4b, 4c, 4d, 7a
Second class 2a, 2b, 2c, 2d, 2e, 2f, 3a, 4, 6a, 6b, 6c
First Class 2c, 2d, 3a, 3b, 3c, 5a, 5b, 5c, 5d, 7a, 7b, 7c
Each Trail Blazer does earn their Totin' Chip and Firem'n
Chit

Special Equipment Needed

Each Scout participating in Trail Blazers will need, besides their regular camping gear, the following items that will be used in the Trail Blazers program:



- A day pack or book bag of some type
- Scout handbook
- A canteen or water bottle
- Rain gear
- Compass—with at least 2 degree increments

- Paper and pencil
- A pocket knife
- A small personal first aid kit
- Hot Spark Fire Starter (available in the trading post)

Sign-up For Trail Blazers

Registration for Trail Blazers is done using the Doubleknot registration program and is available on March 15, 2019. Merit badge selection for the two afternoon blocks is also done through Doubleknot. Trail Blazer participants have designated merit badge classes from which to choose. If the Scout wishes to take a different offering, have the Scoutmaster contact the camp director before camp.

Scouts who participate in Trail Blazers will be recognized at the closing campfire on Friday evening. They may purchase a Trail Blazer tee shirt at the Trading Post.



First Year Camper & Parent Orientation Pre-camp Meeting

We offer a special orientation for first year campers and their parents. It will be at camp on Saturday, June 15th from 9-12 with a hot dog lunch provided. This program is designed to relieve anxieties first year campers and their parents might have about Boy Scout long term camping.

Some of the questions we will answer will be:

- Where am I going to sleep?
- What do the tents look like?
- Where do I eat?
- What are the showers and bathrooms like?
- Where do I go if I get an injury?
- What is there to do during the day?
- What is "Trail Blazers"?
- Discuss home sickness and how to help avoid it.
- How do I communicate with my Scout?
- What should I bring to camp?
- What should I leave at home?
- Medications at camp?
- Any questions you have?

Scouts and parents will also have a tour of Camp T. Brady Saunders.

Sign-up is available at our website www.bradysaunders.net





C.O.P.E. High Ropes Adventure

Project - Challenging Outdoor Personal Experience.

COPE is comprised of group initiative games, as well as low and high-rope course activities. Some of the activities involve a group challenge, while others test individual skills and agility. Participants climb, swing, balance, jump, rappel, and think of solutions to a variety of activities. Most do much more than they ever thought they could do. The underlying goals of Project COPE are consistent with the methods of Scouting. Group activities are ideal for emphasizing the patrol method and developing leadership. Individual activities help promote personal growth. Other Scouting methods are inherent in the conducting of the program.





Project COPE provides an opportunity for every participant to achieve success as an individual and as a member of a team. The activities are not designed to be competitive or to be a race against time. More important objectives such as building individual confidence, developing leadership, and inspiring cooperation among team members are emphasized.

Through a generous gift from Nawakwa Lodge, Camp T. Brady Saunders operates a COPE course. The COPE course is, by design, geared for the older Scouts in the Troop. Scouts who participate should be those who have reached a time when merit badge classes stop being as attractive and

challenging. The COPE Director will have the final say on who will participate in this program.

Each week, 12 Scouts will be able to participate in COPE. Registration is through the Doubleknot program. At camp, each participate will need to submit their COPE application form to the COPE Director for review. Scouts not meeting minimum requirements will not be allowed to participate in Project COPE. The morning COPE session will be conducted from 9:00 AM until 12 PM. Project COPE participants may take afternoon merit badges to complement their COPE session or participate in Ranger Challenge.

In addition, it should be noted that due to the group dynamics involved in Project COPE, missed sessions cannot be made up. Therefore, leaving camp for baseball games, swim meets, etc. removes eligibility for participation in Project COPE.

Further, visitors are only allowed when invited by the COPE Director. Due to the safety aspect of conducting COPE activities, the COPE area is <u>OFF LIMITS</u> to anyone without the supervision of a qualified instructor and area director. Anyone found on the course unsupervised will be dismissed from camp.

COPE minimum requirements for participation:

- Must be at least 14 years of age by June 1 of the year of participation.
- Scout must have long pants. No hiking boots, work boots, or open-toed shoes.
- Must be at least a second year camper at summer camp

ALL PARTICIPANTS MUST:

- Have a completed Health Form
- Have long pants and appropriate shoes, see prerequisites
- Complete a COPE Application (available online) Bring with them to camp.

RANGER CHALLENGE

Ranger Challenge is a program designed for older Scouts who seek a different experience than a week of earning just merit badges at camp!

A wide variety of activities will be offered:

- Monday Orientation and Canoe Demonstration Day
- Tuesday Hatcher Island Canoe Trip and Dutch Oven Feast
- Wednesday St. Mary's Wilderness Hike
- Thursday James River White Water Canoe Trip
- Friday Firearms day



Adults are welcome to participate and help out where necessary. A Scout must be 13 years of age and be physically fit. At the end of the week, the participants can purchase the "Ranger Challenge" rattlesnake hat at the Trading Post and participants will receive a special patch. The program will be altered or changed due to weather conditions. The program may run until very late on some days.

A Ranger Challenge permission form is required for participation in the program and is available at www.bradysaunders.net. Bring this form with you to camp.



Order of the Arrow at Camp

Camp T. Brady Saunders offers a variety of Order of the Arrow activities during your week at camp. Our Order of the Arrow representative handles all OA functions.

Every Friday night, the Nawakwa Lodge conducts a Call-Out ceremony. You need to submit proof of election in order to participate in the ceremony. By Thursday lunch, a Troop representative needs to inform the



ceremony. By Thursday lunch, a Troop representative needs to inform the OA Commissioner of the number of Scouts/leaders you would like to call-out. If you are an out of council Troop, you will need to submit a letter from your Lodge Chief and Lodge Adviser in order to participate in the call-out ceremony. This will need to be done before you arrive at camp.

<u>Wednesday is OA Day. -</u> All Order of the Arrow members should wear their sash to Retreat on Wednesday.

The Nawakwa Lodge hosts an ice cream social for all Order of the Arrow members (regardless of lodge affiliation) at 9 PM on Wednesday night in the Dining Hall.

Any pre-camp Order of the Arrow questions, please email the Camp Promotions Committee at camppromotions@nawakwa.org.



Camp Leaders and Scouts,

I am excited that you have chosen to attend Camp T. Brady Saunders. 2019 is going to be an exciting summer with lots of new opportunities for your Scouts. This summer, we will also be unveiling new programs and exciting new merit badges, while continuing to offer the quality programs you have come to expect from Camp T. Brady Saunders.

This guide is intended to help you and your Scouts prepare for Summer Camp 2019. If you have questions or need further assistance, please contact me at mic.mullins@scouting.org.

The staff of Camp T. Brady Saunders is looking forward to seeing your Troop at camp this summer!

Sincerely,

Mic Mullins | Program Director

Heart of Virginia Scout Reservation | Reservation Director

Heart of Virginia Council

804.204.2625

mic.mullins@scouting.org

bradysaunders.net

This Guide is subject to change. Please visit www.bradysaunders.net for the most updated edition.

